

char

reading: 4.3

Type char

- **char** : A primitive type representing single characters.
 - A String is stored internally as an array of char

String s = "nachos";	<i>index</i>	0	1	2	3	4	5
	<i>value</i>	'n'	'a'	'c'	'h'	'o'	's'

- It is legal to have variables, parameters, returns of type **char**
 - surrounded with apostrophes: 'a' or '4' or '\n' or '\''

```
char initial = 'J';
System.out.println(initial);           // J
System.out.println(initial + " Joyce"); // J Joyce
```

The charAt method

- The `chars` in a `String` can be accessed using the `charAt` method.
 - accepts an `int index` parameter and returns the `char` at that index

```
String food = "cookie";
char firstLetter = food.charAt(0);      // 'c'
System.out.println(firstLetter + " is for " + food);
```

- You can use a `for` loop to print or examine each character.

```
String major = "CSE";
for (int i = 0; i < major.length(); i++) {      // output:
    char c = major.charAt(i);                      // C
    System.out.println(c);                         // S
}                                                 // E
```

Comparing char values

- You can compare `char` values with relational operators:

```
'a' < 'b' and 'x' == 'X' and 'Q' != 'q'
```

- An example that prints the alphabet:

```
for (char c = 'a'; c <= 'z'; c++) {  
    System.out.print(c);  
}
```

- You can test the value of a string's character:

```
String word = console.next();  
if (word.charAt(word.length() - 1) == 's') {  
    System.out.println(word + " is plural.");  
}
```

char VS. String

- "h" is a String, but 'h' is a char (they are different)
- A String is an object; it contains methods.

```
String s = "h";
s = s.toUpperCase();           // "H"
int len = s.length();          // 1
char first = s.charAt(0);      // 'H'
```

- A char is primitive; you can't call methods on it.

```
char c = 'h';
c = c.toUpperCase();           // ERROR
s = s.charAt(0).toUpperCase(); // ERROR
```

- What is s + 1? What is c + 1?
- What is s + s? What is c + c?

char VS. int

- Each `char` is mapped to an integer value internally
 - Called an **ASCII value**

'A' is 65

'B' is 66

' ' is 32

'a' is 97

'b' is 98

'*' is 42

- Doing "math" on a `char` causes automatic conversion to `int`.

'a' + 10 is 107,

'A' + 'A' is 130

- To convert an `int` into the equivalent `char`, type-cast it.

(char) ('a' + 2) is 'c'

Char	Dec	Oct	Hex		Char	Dec	Oct	Hex		Char	Dec	Oct	Hex
(sp)	32	0040	0x20		@	64	0100	0x40		`	96	0140	0x60
!	33	0041	0x21		A	65	0101	0x41		a	97	0141	0x61
"	34	0042	0x22		B	66	0102	0x42		b	98	0142	0x62
#	35	0043	0x23		C	67	0103	0x43		c	99	0143	0x63
\$	36	0044	0x24		D	68	0104	0x44		d	100	0144	0x64
%	37	0045	0x25		E	69	0105	0x45		e	101	0145	0x65
&	38	0046	0x26		F	70	0106	0x46		f	102	0146	0x66
'	39	0047	0x27		G	71	0107	0x47		g	103	0147	0x67
(40	0050	0x28		H	72	0110	0x48		h	104	0150	0x68
)	41	0051	0x29		I	73	0111	0x49		i	105	0151	0x69
*	42	0052	0x2a		J	74	0112	0x4a		j	106	0152	0x6a
+	43	0053	0x2b		K	75	0113	0x4b		k	107	0153	0x6b
,	44	0054	0x2c		L	76	0114	0x4c		l	108	0154	0x6c
-	45	0055	0x2d		M	77	0115	0x4d		m	109	0155	0x6d
.	46	0056	0x2e		N	78	0116	0x4e		n	110	0156	0x6e
/	47	0057	0x2f		O	79	0117	0x4f		o	111	0157	0x6f
0	48	0060	0x30		P	80	0120	0x50		p	112	0160	0x70
1	49	0061	0x31		Q	81	0121	0x51		q	113	0161	0x71
2	50	0062	0x32		R	82	0122	0x52		r	114	0162	0x72
3	51	0063	0x33		S	83	0123	0x53		s	115	0163	0x73
4	52	0064	0x34		T	84	0124	0x54		t	116	0164	0x74
5	53	0065	0x35		U	85	0125	0x55		u	117	0165	0x75
6	54	0066	0x36		V	86	0126	0x56		v	118	0166	0x76
7	55	0067	0x37		W	87	0127	0x57		w	119	0167	0x77
8	56	0070	0x38		X	88	0130	0x58		x	120	0170	0x78
9	57	0071	0x39		Y	89	0131	0x59		y	121	0171	0x79
:	58	0072	0x3a		Z	90	0132	0x5a		z	122	0172	0x7a
:	59	0073	0x3b		[91	0133	0x5b		{	123	0173	0x7b
<	60	0074	0x3c		\	92	0134	0x5c		}	124	0174	0x7c
=	61	0075	0x3d]	93	0135	0x5d		}	125	0175	0x7d
>	62	0076	0x3e		^	94	0136	0x5e		~	126	0176	0x7e
?	63	0077	0x3f		_	95	0137	0x5f					

Suppose I am getting a char from a string and want to tell if the char I extracted is alphabetic?

Can I do the following?

```
if ( c >= 'a' && c <= 'Z' )
```

...no because in the ascii table lowercase comes after upper
...*AND* there are other/punctuation characters between the
...two sets...

Best thing to do is get a copy of the string in lowercase and compare to the range of lowercase char:

```
String s1 = s.toLowerCase();
c = s1.charAt(i);
if ( c >= 'a' && c <= 'z')
```

String/char question

- A *Caesar cipher* is a simple encryption where a message is encoded by shifting each letter by a given amount.
 - e.g. with a shift of 3, A → D, H → K, X → A, and Z → C
- Write a program that reads a message from the user and performs a Caesar cipher on its letters:

Run 1:

Your secret message: Computer science is awesome

Your secret key: 3

The encoded message: frpsxwhu vflhqfh lv dzhvrph

Run 2:

Your secret message: abc xyz

Your secret key: 3

The encoded message: def abc

Run 3:

Your secret message: AbC xYz

Your secret key: -3

The encoded message: xyz uvw

Plan

- main()
 - Create scanner
 - Get message
 - Get key
 - Encode message
 - Display message
- encode()
 - Input: String msg, int key
 - Output: encoded string
 - Convert msg to lowercase
 - For every char in msg
 - Get next char
 - if (alphabetic) {
 - Shift char
 - If (shifted char > 'z')
 - Shifted char - 26
 - Else if (shifted char < 'a')
 - Shifted char + 26
 - Add to encoded string
 - Return encoded string

Strings answer part 1

```
// This program reads a message and a secret key from the user and
// encrypts the message using a Caesar cipher, shifting each letter.

import java.util.*;

public class SecretMessage {
    public static void main(String[] args) {
        Scanner console = new Scanner(System.in);

        System.out.print("Your secret message: ");
        String message = console.nextLine();
        message = message.toLowerCase();

        System.out.print("Your secret key: ");
        int key = console.nextInt();

        System.out.println("The encoded message: " + encode(message, key));
    }

    ...
}
```

Strings answer part 2

```
// This method encodes the given text string using a Caesar
// cipher, shifting each letter by the given number of places.
public static String encode(String text, int shift) {
    String lowercase = text.toLowerCase(); // gonna ignore case
    String encoded = ""; // build the encoded string in here
    for (int i = 0; i < lowercase.length(); i++) {
        char letter = lowercase.charAt(i);

        // shift only letters (leave other characters alone)
        if (letter >= 'a' && letter <= 'z') {
            letter += shift;

            // may need to wrap around (include a negative shift!)
            if (letter > 'z') {
                letter -= 26;
            } else if (letter < 'a') {
                letter += 26;
            }
        }
        encoded += letter;
    }
    return encoded;
}
```